#### Abstract Algebra I

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LSSU Math 341

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- Basics
- Properties of the Integers
- $\mathbb{Z}/n\mathbb{Z}$ : The Integers Modulo *n*

#### Subsection 1

Basics

### Set Theory

- A set is a collection of objects.
- The symbols ∩, ∪, ∈ denote, as usual, the intersection and union operations and the membership relation.
- Based on the Axiom of Comprehension, one can use the notation

 $B = \{a \in A : \dots \text{ (conditions on } a) \dots \}$ 

for subsets of a given set A satisfying the listed conditions.

- The order or cardinality of a set A is denoted by |A|. If A is a finite set, the order of A is simply the number of elements of A.
- B ⊆ A means that B is a subset of A and B ⊂ A (or, for emphasis, B ⊊ A) means that B is a proper subset of A.
   To show that B ⊆ A, it must be shown that every element of B is also an element of A.

 The Cartesian product of two sets A and B is the collection A × B = {(a, b) : a ∈ A, b ∈ B}, of ordered pairs of elements from A and B.

# Notation for Common Sets of Numbers

- (1)  $\mathbb{Z} = \{0, \pm 1, \pm 2, \pm 3, ...\}$  denotes the **integers**.
- (2)  $\mathbb{Q} = \{\frac{a}{b} : a, b \in \mathbb{Z}, b \neq 0\}$  denotes the **rational numbers** (or rationals).
- (3)  $\mathbb{R} = \{ all decimal expansions \pm d_1 d_2 \dots d_n a_1 a_2 a_3 \dots \}$  denotes the real numbers (or reals).
- (4)  $\mathbb{C} = \{a + bi : a, b \in \mathbb{R}, i^2 = -1\}$  denotes the **complex numbers**.
- (5)  $\mathbb{Z}^+, \mathbb{Q}^+$  and  $\mathbb{R}^+$  will denote the positive (nonzero) elements in  $\mathbb{Z}, \mathbb{Q}$ and  $\mathbb{R}$ , respectively.

# Functions, Domains and Codomains

- We use the notation  $f: A \to B$  or  $A \xrightarrow{f} B$  to denote a **function**. or a **map**, f from A to B.
- The value of f at a is denoted f(a).
- The set A is called the domain of f and B is called the codomain of f.
- The notation  $f: a \mapsto b, a \stackrel{f}{\mapsto} b$ , or  $a \mapsto b$ , if f is understood, indicates that f(a) = b, i.e., the function is being specified on elements.
- If the function f is not specified on elements, it is important in general to check that f is **well defined**, i.e., is unambiguously determined. Example: If the set A is the union of two subsets  $A_1$  and  $A_2$ , then one can try to specify a function from A to the set  $\{0,1\}$  by declaring that f is to map everything in  $A_1$  to 0 and is to map everything in  $A_2$ to 1. This unambiguously defines f unless  $A_1$  and  $A_2$  have elements in common. Checking that this f is well defined, therefore, amounts to checking that  $A_1$  and  $A_2$  have empty intersection.

# Image, Pre-Image and Fibers

#### • Let $f: A \to B$ be a function.

- The set  $f(A) = \{b \in B : b = f(a), \text{ for some } a \in A\}$  is a subset of B, called the range or image of f (or the image of A under f).
- For each subset C of B the set  $f^{-1}(C) = \{a \in A : f(a) \in C\}$ , consisting of the elements of A mapping into C under f, is called the preimage or inverse image of C under f.
- For each  $b \in B$ , the preimage of  $\{b\}$  under f is called the **fiber of** f **over** b.  $f^{-1}$  is not in general a function. The fibers of f generally contain many elements, since there may be many elements of A mapping to the element b.



# Composition, Injectivity and Surjectivity

- If  $f: A \to B$  and  $g: B \to C$ , then the composite map  $g \circ f: A \to C$ is defined by  $(g \circ f)(a) = g(f(a)).$
- Let  $f : A \to B$ .
  - (1) f is **injective** or is an **injection** if  $a_1 \neq a_2$  implies  $f(a_1) \neq f(a_2)$ .
  - (2) f is surjective or is a surjection if, for all  $b \in B$ , there is some  $a \in A$ , such that f(a) = b, i.e., the image of f is all of B. Since a function always maps onto its range (by definition) it is necessary to specify the codomain B in order for the question of surjectivity to be meaningful.
  - (3) f is **bijective** or is a **bijection** if it is both injective and surjective. If such a bijection f exists from A to B, we say A and B are in bijective correspondence.
  - (4) f has a **left inverse** if there is a function  $g: B \to A$ , such that  $g \circ f : A \to A$  is the identity map on A, i.e.,  $(g \circ f)(a) = a$ , for all  $a \in A$ .
  - (5) f has a **right inverse** if there is a function  $h: B \to A$ , such that  $f \circ h : B \to B$  is the identity map on B.

# Injectivity/Surjectivity and Left/Right Inverses

#### Proposition

#### Let $f : A \to B$ .

- (1) The map f is injective if and only if f has a left inverse.
- The map f is surjective if and only if f has a right inverse. (2)
- The map f is a bijection if and only if there exists  $g: B \to A$  such that  $f \circ g$  is the identity map on B and  $g \circ f$  is the identity map on A.

(1) ( $\Rightarrow$ ): Suppose f is injective. Then, for every b in the range of f, there exists a unique  $a_b \in A$ , such that  $f(a_b) = b$ . Define  $g: B \to A$ by  $g(b) = a_b$ , if b in the range of A, and g(b) arbitrary, otherwise. Then, for all  $a \in A$ , g(f(a)) = a, i.e., g is a left inverse of f. ( $\Leftarrow$ ): Suppose that f has a left inverse g :  $B \to A$ . Then, if  $a_1 \neq a_2$ are in A, we have  $g(f(a_1)) \neq g(f(a_2))$ , whence,  $f(a_1) \neq f(a_2)$ . So f is injective.

# Injectivity/Surjectivity and Left/Right Inverses (Cont'd)

- (2) (⇒): Suppose f is surjective. Then, for every b∈ B, there exists a ∈ A, such that f(a) = b. For each b∈ B, pick such an ab ∈ A and define h : B → A by h(b) = ab, for all b∈ B. Then, for all a ∈ A, (f ∘ h)(b) = f(h(b)) = f(ab) = b, i.e., h is a right inverse of f.
  (⇐): Suppose that f has a right inverse h : B → A. Then, if b ∈ B, we have h(b) ∈ A, and f(h(b)) = (f ∘ h)(b) = b. So f is surjective.
- (3) f is a bijection iff it is an injection and a surjection iff f has a left inverse g and a right inverse h. In the latter case, for all b ∈ B, g(b) = g((f ∘ h)(b)) = (g ∘ f)(h(b)) = h(b), i.e., g = h.

# Equipotency and Bijectivity

#### Proposition

Let  $f : A \rightarrow B$ . If A and B are finite sets with the same number of elements (i.e., |A| = |B|), then  $f : A \to B$  is bijective if and only if f is injective if and only if f is surjective.

- It suffices to show that, if A and B are finite sets, such that |A| = |B|, then  $f : A \to B$  is injective if and only if it is surjective.
  - If f is injective, then |A| = |f(A)|. If f is not surjective, then |f(A)| < |B|. Therefore, |A| = |f(A)| < |B|, which contradicts the fact that |A| = |B|. Thus, f must be surjective.
  - If f is surjective, then |f(A)| = |B|. If f is not injective, then |A| > |f(A)|. Thus, |A| > |f(A)| = |B|, which contradicts |A| = |B|. Therefore, f must be injective.

### Permutations, Restrictions and Extensions

If f : A → B is a bijection, the map g, which is both a left and right inverse of f, is necessarily unique and is called the 2-sided inverse (or simply the inverse) of f.

A permutation of a set A is simply a bijection from A to itself.

- If A ⊆ B and f : B → C, we denote the restriction of f to A by f|<sub>A</sub>.
   When the domain we are considering is understood we may denote f|<sub>A</sub> again simply as f even though these are formally different functions (their domains are different).
- If A ⊆ B and g : A → C and there is a function f : B → C such that f|<sub>A</sub> = g, we shall say f is an extension of g to B (such a map f need not exist nor be unique).

# Equivalence Relations and Partitions

- Let A be a nonempty set.
  - (1) A binary relation on A is a subset R of  $A \times A$  and we write  $a \sim b$  if  $(a, b) \in R$ .
  - (2) The relation  $\sim$  on A is said to be:
    - (a) reflexive if  $a \sim a$ , for all  $a \in A$ ;
    - (b) symmetric if  $a \sim b$  implies  $b \sim a$ , for all  $a, b \in A$ ;
    - (c) transitive if  $a \sim b$  and  $b \sim c$  imply  $a \sim c$ , for all  $a, b, c \in A$ .

A relation is an equivalence relation if it is reflexive, symmetric and transitive.

- (3) If  $\sim$  defines an equivalence relation on A, then the equivalence class of  $a \in A$  is defined to be  $\{x \in A : x \sim a\}$ . Elements of the equivalence class of a are said to be **equivalent** to a. If C is an equivalence class, any element of C is called a **representative** of the class C.
- (4) A **partition** of A is any collection  $\{A_i : i \in I\}$  of nonempty subsets of A (I some indexing set) such that:
  - (a)  $A = \bigcup_{i \in I} A_i$ ;
  - (b)  $A_i \cap A_i = \emptyset$ , for all  $i, j \in I$ , with  $i \neq j$ ,

i.e., A is the disjoint union of the sets in the partition.

# Equivalence of Equivalence Relations and Partitions

#### Proposition

Let A be a nonempty set.

- (1) If  $\sim$  defines an equivalence relation on A then the set of equivalence classes of  $\sim$  form a partition of A.
- (2) If  $\{A_i : i \in I\}$  is a partition of A, then there is an equivalence relation  $\sim$  on A, defined, for all  $a, b \in A$ , by

$$a \sim b$$
 iff  $a, b \in A_i$ , for some  $i \in I$ ,

whose equivalence classes are precisely the sets  $A_i$ ,  $i \in I$ .

(1) For each a ∈ A, a ~ a by reflexivity. So a ∈ [a] := {x ∈ A : x ~ a}. Thus, [a] ≠ Ø.
We show that, if [a] ≠ [b], then [a] ∩ [b] = Ø. Suppose, by contraposition, that x ∈ [a] ∩ [b]. Then x ~ a and x ~ b. By commutativity, a ~ x and x ~ b. By transitivity, a ~ b.

# Equivalence Relations and Partitions (Cont'd)

Now consider  $y \in [a]$ . Then  $y \sim a$ . By transitivity,  $y \sim b$ , i.e.,  $y \in [b]$ . This proves  $[a] \subseteq [b]$ . By symmetry,  $[b] \subseteq [a]$ . Thus, [a] = [b].If  $a \in A$ , then  $a \in [a]$ . Hence,  $A = \bigcup_{a \in A} [a]$ .

(2) We show that  $\sim$  as defined in Part (2) is an equivalence relation:

- (a) a is in the same part of the partition with itself. So  $a \sim a$ .
- (b) Suppose  $a \sim b$ . Then  $a, b \in A_i$ , for some *i*. Thus,  $b, a \in A_i$ . This shows that  $b \sim a$ .
- (c) Suppose that  $a \sim b$  and  $b \sim c$ . Then, for some *i*,  $a, b \in A_i$  and for some *j*, *b*, *c*  $\in$  *A<sub>i</sub>*. But then *b*  $\in$  *A<sub>i</sub>*  $\cap$  *A<sub>i</sub>* and we know that *A<sub>i</sub>*  $\cap$  *A<sub>i</sub>* =  $\emptyset$ unless i = j. Thus, i = j and  $a, c \in A_i$ . This yields  $a \sim c$ .

# Proving an Equation by Induction

#### Proposition

Let *n* be a positive integer. Then  $2^0 + 2^1 + \cdots + 2^{n-1} = 2^n - 1$ .

- We prove this by induction on n.
  - For n = 1,  $2^0 = 2^1 1$  holds.
  - Suppose the result is true for n = k, i.e., assume  $2^0 + 2^1 + \dots + 2^{k-1} = 2^k - 1$ . We must show that the equation is true for n = k + 1, i.e., that  $2^{0} + 2^{1} + \dots + 2^{k-1} + 2^{k} = 2^{k+1} - 1$

$$2^{0} + 2^{1} + \dots + 2^{k-1} + 2^{k} = 2^{k} - 1 + 2^{k}$$
  
=  $2 \cdot 2^{k} - 1$   
=  $2^{k+1} - 1$ .

Thus, the proposition is true for all positive integers.

# Proving an Inequality by Induction

#### Proposition

Let *n* be a natural number. Then  $10^0 + 10^1 + \cdots + 10^n < 10^{n+1}$ .

- We prove this by induction on *n*.
  - For n = 0,  $10^0 < 10^1$  holds.
  - Suppose the result is true for n = k, i.e., assume  $10^0 + 10^1 + \dots + 10^k < 10^{k+1}$ .

We must show that the equation is true for n = k + 1, i.e., that  $10^{0} + 10^{1} + \dots + 10^{k} + 10^{k+1} < 10^{k+2}$ 

$$\begin{array}{rcl} 10^{0} + 10^{1} + \dots + 10^{k} + 10^{k+1} & < & 10^{k+1} + 10^{k+1} \\ & = & 2 \cdot 10^{k+1} \\ & < & 10 \cdot 10^{k+1} \\ & = & 10^{k+2}. \end{array}$$

Thus, the proposition is true for all positive integers.

# Proving a Divisibility Relation by Induction

#### Proposition

Let *n* be a natural number. Then  $4^n - 1$  is divisible by 3.

- We prove this by induction on *n*.
  - For n = 0,  $4^0 1$  is divisible by 3.
  - Suppose the result is true for n = k, i.e.,  $3 \mid (4^k 1)$ . This means that  $4^k - 1 = 3a$  for some integer a. We must show that the statement is true for n = k + 1, i.e., that  $3 \mid (4^{k+1} - 1).$  $4^{k+1} - 1 = 4 \cdot 4^k - 1$

$$= 4(4^{k} - 1) + 3$$
  
= 4 \cdot 3a + 3  
= 3(4a + 1).

Thus, the proposition is true for all natural numbers.

#### Subsection 2

#### Properties of the Integers

# Well-Ordering and Divisibility

- We use the following properties of the integers  $\mathbb{Z}$ :
  - Well Ordering of Z<sup>+</sup>: If A is any non empty subset of Z<sup>+</sup>, there is some element m ∈ A such that m ≤ a, for all a ∈ A, called a minimal element of A.
  - (2) If a, b ∈ Z, with a ≠ 0, we say a divides b if there is an element c ∈ Z, such that b = ac. In this case we write a | b. If a does not divide b we write a ∤ b.
  - (3) If a, b ∈ Z − {0}, there is a unique positive integer d, called the greatest common divisor of a and b or g.c.d. of a and b, satisfying:
    - (a)  $d \mid a$  and  $d \mid b$ , i.e., d is a common divisor of a and b;
    - (b) if  $e \mid a$  and  $e \mid b$ , then  $e \mid d$ , i.e., d is the greatest such divisor.

The g.c.d. of a and b will be denoted by (a, b).

If (a, b) = 1, we say that a and b are relatively prime.

- (4) If a, b ∈ Z − {0}, there is a unique positive integer l, called the least common multiple of a and b or l.c.m. of a and b, satisfying:
  - (a)  $a \mid \ell$  and  $b \mid \ell$ , i.e.,  $\ell$  is a common multiple of a and b;
  - (b) if  $a \mid m$  and  $b \mid m$ , then  $\ell \mid m$ , i.e.,  $\ell$  is the least such multiple.

The connection between d and  $\ell$  is given by  $d\ell = ab$ .

### The Division and the Euclidean Algorithms

- We continue with properties of the integers:
  - (5) **The Division Algorithm**: If  $a, b \in \mathbb{Z} \{0\}$ , then there exist unique  $q, r \in \mathbb{Z}$ , such that

a = qb + r and  $0 \le r < |b|$ ,

where q is the **quotient** and r the **remainder**. This is the usual "long division" familiar from elementary arithmetic.

(6) The Euclidean Algorithm is an important procedure which produces a greatest common divisor of two integers a and b by iterating the Division Algorithm: If a, b ∈ Z − {0}, then we obtain a sequence of quotients and remainders:

$$\begin{array}{ll} a = q_0 b + r_0 & \vdots \\ b = q_1 r_0 + r_1 & r_{n-2} = q_n r_{n-1} + r_n \\ r_0 = q_2 r_1 + r_2 & r_{n-1} = q_{n+1} r_n, \end{array}$$

where  $r_n$  is the last nonzero remainder. Such an  $r_n$  exists since  $|b| > |r_0| > |r_1| > \cdots > |r_n|$  is a decreasing sequence of strictly positive integers if the remainders are nonzero and such a sequence cannot continue indefinitely. Then  $r_n$  is the g.c.d. (a, b) of a and b.

# Applying the Euclidean Algorithm

• Suppose a = 57970 and b = 10353. Applying the Euclidean Algorithm we obtain:

57970	=	(5)10353 + 6205
10353	=	(1)6205 + 4148
6205	=	(1)4148 + 2057
4148	=	(2)2057 + 34
2057	=	(60)34 + 17
34	=	(2)17 + 0.

which shows that

(57970, 10353) = 17.

### The GCD as a $\mathbb{Z}$ -Linear Combination

• We continue with properties of the integers:

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(7) One consequence of the Euclidean Algorithm is the following: If a, b ∈ Z - {0}, then there exist x, y ∈ Z, such that (a, b) = ax + by, i.e., the g.c.d. of a and b is a Z-linear combination of a and b. This follows by recursively writing the element r<sub>n</sub> in the Euclidean Algorithm in terms of the previous remainders: Use the last equation to solve for r<sub>n</sub> = r<sub>n-2</sub> - q<sub>n</sub>r<sub>n-1</sub> in terms of the remainders r<sub>n-1</sub> and r<sub>n-2</sub>. Then use the preceding equation to write r<sub>n</sub> in terms of the remainders r<sub>n-2</sub> and r<sub>n-3</sub>, etc., eventually writing r<sub>n</sub> in terms of a and b.
Example: Suppose a = 28 and b = 6. The Euclidean algorithm gives:

$$28 = (4)6 + 4, \quad 6 = (1)4 + 2, \quad 4 = (2)2 + 0.$$

Thus, we find:

$$= 6 - (1)4$$
  
= 6 - (1)(28 - (4)6)  
= 6 - 28 + (4)6  
= -28 + 5 \cdot 6.

### Primes and the Fundamental Theorem of Arithmetic

• We continue with properties of the integers:

- (8) An element p of Z<sup>+</sup> is called a prime if p > 1 and the only positive divisors of p are 1 and p.
  An integer n > 1 which is not prime is called composite.
  An important property of primes is that, if p is a prime and p | ab, for some a, b ∈ Z, then p | a or p | b.
- (9) The Fundamental Theorem of Arithmetic: If n ∈ Z, n > 1, then n can be factored uniquely into the product of primes, i.e., there are distinct primes p<sub>1</sub>, p<sub>2</sub>,..., p<sub>s</sub> and positive integers α<sub>1</sub>, α<sub>2</sub>,..., α<sub>s</sub>, such that

$$n=p_1^{\alpha_1}p_2^{\alpha_2}\cdots p_s^{\alpha_s}.$$

This factorization is unique in the sense that, if  $q_1, q_2, \ldots, q_t$  are any distinct primes and  $\beta_1, \beta_2, \ldots, \beta_t$  positive integers such that  $n = q_1^{\beta_1} q_2^{\beta_2} \cdots q_t^{\beta_t}$ , then s = t and, if we arrange the two sets of primes in increasing order, then  $q_i = p_i$  and  $\alpha_i = \beta_i$ , for all  $1 \le i \le s$ .

#### Using the Fundamental Theorem to Find GCDs and LCMs

• Suppose the positive integers *a* and *b* are expressed as products of prime powers:

$$a = p_1^{\alpha_1} p_2^{\alpha_2} \cdots p_s^{\alpha_s} \quad \text{and} \quad b = p_1^{\beta_1} p_2^{\beta_2} \cdots p_s^{\beta_s},$$

where  $p_1, p_2, \ldots, p_s$  are distinct and the exponents are  $\ge 0$  (the exponents here are allowed to be 0 so that the products are taken over the same set of primes - the exponent will be 0 if that prime is not actually a divisor). Then the greatest common divisor of *a* and *b* is

$$(a,b) = p_1^{\min\{\alpha_1,\beta_1\}} p_2^{\min\{\alpha_2,\beta_2\}} \cdots p_s^{\min\{\alpha_s,\beta_s\}}$$

The least common multiple is obtained by taking the maximum of the  $\alpha_i$  and  $\beta_i$  instead of the minimum.

Example: If  $a = 57970 = 2 \cdot 5 \cdot 11 \cdot 17 \cdot 31$  and  $b = 10353 = 3 \cdot 7 \cdot 17 \cdot 29$ , we get greatest common divisor 17.

# The Euler $\varphi$ -Function

- One more property of the integers:
  - (10) The Euler φ-function is defined as follows: For n ∈ Z<sup>+</sup>, let φ(n) be the number of positive integers a ≤ n with a relatively prime to n, i.e., (a, n) = 1.

Example:  $\varphi(12) = 4$ , since 1, 5, 7 and 11 are the only positive integers less than or equal to 12 which have no factors in common with 12. Similarly,  $\varphi(1) = 1$ ,  $\varphi(2) = 1$ ,  $\varphi(3) = 2$ ,  $\varphi(4) = 2$ ,  $\varphi(5) = 4$ ,  $\varphi(6) = 2$ .

- For primes p,  $\varphi(p) = p 1$ .
- For all  $a \ge 1$ , we have the formula  $\varphi(p^a) = p^a p^{a-1} = p^{a-1}(p-1)$ .
- The function φ is multiplicative, in the sense that φ(ab) = φ(a)φ(b) if (a, b) = 1 (it is important that a and b be relatively prime).
- Multiplicativity, together with the formula above, gives a general formula for the values of  $\varphi$ :

If 
$$n = p_1^{\alpha_1} p_2^{\alpha_2} \cdots p_s^{\alpha_s}$$
, then  $\varphi(n) = \varphi(p_1^{\alpha_1})\varphi(p_2^{\alpha_2}) \cdots \varphi(p_s^{\alpha_s}) = p_1^{\alpha_1-1}(p_1-1)p_2^{\alpha_2-1}(p_2-1) \cdots p_s^{\alpha_s-1}(p_s-1).$   
Example:  $\varphi(12) = \varphi(2^2)\varphi(3) = 2^1(2-1)3^0(3-1) = 4.$ 

#### Subsection 3

#### $\mathbb{Z}/n\mathbb{Z}$ : The Integers Modulo n

#### Congruence Modulo n

- Let n be a fixed positive integer. Define a relation on Z by a ∼ b if and only if n | (b − a).
  - Clearly  $a \sim a$ . So  $\sim$  is reflexive.
  - $a \sim b$  implies  $b \sim a$  for any integers a and b, so  $\sim$  is symmetric.
  - If a ~ b and b ~ c, then n divides a − b and n divides b − c, so n also divides their sum, i.e., n divides (a − b) + (b − c) = a − c, so a ~ c and the relation is transitive.

Hence,  $\sim$  is an equivalence relation.

- Write  $a \equiv b \pmod{n}$  and say a is **congruent to** b **mod** n if  $a \sim b$ .
- For k ∈ Z, we shall denote the equivalence class of a by ā. It is called the congruence class or residue class of a mod n and consists of the integers which differ from a by an integral multiple of n, i.e., a = {a + kn : k ∈ Z} = {a, a ± n, a ± 2n, a ± 3n, ...}.
- There are *n* distinct equivalence classes mod *n*, namely  $\overline{0}, \overline{1}, \overline{2}, \ldots, \overline{n-1}$  determined by the possible remainders after division by *n*.
- The set of equivalence classes under this equivalence relation will be denoted by Z/nZ and called the integers modulo n.

## Addition and Multiplication Modulo n

- For different *n*'s the equivalence relation and equivalence classes are different. So before using the bar notation, care is needed to fix *n*.
- The process of finding the equivalence class mod *n* of some integer *a* is often referred to as **reducing** *a* mod *n*.
- In  $\mathbb{Z}/n\mathbb{Z}$ , one can define an **addition** and a **multiplication**: For  $\overline{a}, \overline{b} \in \mathbb{Z}/n\mathbb{Z}$ , define their **sum** and **product** by

$$\overline{a} + \overline{b} = \overline{a+b}$$
 and  $\overline{a} \cdot \overline{b} = \overline{a \cdot b}$ .

That is, to compute the sum or the product of  $\overline{a}$  and  $\overline{b}$  in  $\mathbb{Z}/n\mathbb{Z}$ :

- take representatives a in  $\overline{a}$  and b in  $\overline{b}$ ;
- add or multiply the integers a and b as usual in  $\mathbb{Z}$ ;
- take the equivalence class containing the result.
- For this process to be valid we must show that the operations are well defined, i.e., do not depend on the choice of representatives taken for the elements  $\overline{a}$  and  $\overline{b}$  of  $\mathbb{Z}/n\mathbb{Z}$ .

## Example of Modular Arithmetic

- Let us fix n = 12 and consider Z/12Z, which consists of the twelve residue classes 0, 1, 2, ..., 11, determined by the twelve possible remainders of an integer after division by 12.
- The elements in the residue class 5 are the integers which leave a remainder of 5 when divided by 12. Any such integer, such as 5, 17, 29,... or -7, -19,..., can serve as a representative for 5.
- Z/12Z consists of the twelve elements above (each of which consists of an infinite number of usual integers).
- Suppose now that  $\overline{a} = \overline{5}$  and  $\overline{b} = \overline{8}$ . The most obvious representatives for  $\overline{a}$  and  $\overline{b}$  are the integers 5 and 8, respectively. But 17 and -28 are also representatives of  $\overline{a}$  and  $\overline{b}$ , respectively.
  - $\overline{5} + \overline{8} = \overline{13} = \overline{1}$ , since 13 and 1 lie in the same class modulo n = 12.
  - $\overline{5} + \overline{8} = \overline{17 28} = \overline{-11} = \overline{1}$ .

The result does not depend on the choice of representatives.

# Modular Addition and Multiplication are Well-Defined

#### Theorem

The operations of addition and multiplication on  $\mathbb{Z}/n\mathbb{Z}$  are well defined, i.e., they do not depend on the choices of representatives for the classes involved. More precisely, if  $a_1, a_2 \in \mathbb{Z}$  and  $b_1, b_2 \in \mathbb{Z}$ , with  $\overline{a_1} = \overline{b_1}$  and  $\overline{a_2} = \overline{b_2}$ , then  $\overline{a_1 + a_2} = \overline{b_1 + b_2}$  and  $\overline{a_1 a_2} = \overline{b_1 b_2}$ , i.e., if  $a_1 \equiv b_1 \pmod{n}$ and  $a_2 \equiv b_2 \pmod{n}$ , then  $a_1 + a_2 \equiv b_1 + b_2 \pmod{n}$  and  $a_1 a_2 \equiv b_1 b_2 \pmod{n}$ (mod *n*).

• Suppose  $a_1 = b_1 \pmod{n}$ , i.e.,  $a_1 - b_1$  is divisible by n. Then  $a_1 = b_1 + sn$ , for some integer s. Similarly,  $a_2 \equiv b_2 \pmod{n}$  means  $a_2 = b_2 + tn$ , for some integer t. Then  $a_1 + a_2 = (b_1 + b_2) + (s + t)n$ , so that  $a_1 + a_2 \equiv b_1 + b_2 \pmod{n}$ , which shows that the sum of the residue classes is independent of the representatives chosen. Similarly,  $a_1a_2 = (b_1 + sn)(b_2 + tn) = b_1b_2 + (b_1t + b_2s + stn)n$ , showing that  $a_1a_2 \equiv b_1b_2 \pmod{n}$ . Thus, the product of the residue classes is also independent of the representatives chosen.

#### Suppressing the Class Notation

- The notion of adding equivalence classes is familiar in the context of adding rational numbers: Each rational number  $\frac{a}{b}$  is really a class of expressions:  $\frac{a}{b} = \frac{2a}{2b} = \frac{-3a}{-3b}$  etc. and we often change representatives (for instance, take common denominators) in order to add two fractions. E.g.,  $\frac{1}{2} + \frac{1}{3}$  is computed by taking instead the equivalent representatives  $\frac{3}{6}$  for  $\frac{1}{2}$  and  $\frac{2}{6}$  for  $\frac{1}{3}$  to obtain  $\frac{1}{2} + \frac{1}{3} = \frac{3}{6} + \frac{2}{6} = \frac{5}{6}$ .
- The notion of modular arithmetic is also familiar: to find the hour of day after adding or subtracting some number of hours we reduce mod 12 and find the least residue.
- It is convenient to think of the equivalence classes of some equivalence relation as elements which can be manipulated rather than as sets.
- Thus, we frequently denote the elements of Z/nZ simply by {0,1, ..., n-1} where addition and multiplication are reduced mod n. Nevertheless, the elements of Z/nZ are not integers, but rather collections of usual integers, and the arithmetic is quite different. For example, 5 + 8 ≠ 1 in Z as it is in Z/12Z.

### Application of Modular Arithmetic

 We apply arithmetic in ℤ/nℤ to compute the last two digits in the number 2<sup>1000</sup>.

First observe that the last two digits give the remainder of  $2^{1000}$  after we divide by 100, so we are interested in the residue class mod 100 containing  $2^{1000}$ . We compute:

$$\begin{array}{rcl} 2^{10} & = & 1024 \equiv 24 \pmod{100}, \\ 2^{20} & = & (2^{10})^2 = 24^2 = 576 \equiv 76 \pmod{100}, \\ 2^{40} & = & (2^{20})^2 = 76^2 = 5776 \equiv 76 \pmod{100}, \\ 2^{80} & \equiv & 2^{160} \equiv 2^{320} \equiv 2^{640} \equiv 76 \pmod{100}. \end{array}$$

Finally,  $2^{1000} = 2^{640} 2^{320} 2^{40} \equiv 76 \cdot 76 \cdot 76 \equiv 76 \pmod{100}$ . So the final two digits of  $2^{1000}$  are 76.

# Multiplicative Inverses in $\mathbb{Z}/n\mathbb{Z}$

 An important subset of Z/nZ consists of the collection of residue classes which have a multiplicative inverse in Z/nZ:

 $(\mathbb{Z}/n\mathbb{Z})^{\times} = \{\overline{a} \in \mathbb{Z}/n\mathbb{Z} : \text{there exists } \overline{c} \in \mathbb{Z}/n\mathbb{Z}, \text{ with } \overline{a} \cdot \overline{c} = \overline{1}\}.$ 

 (ℤ/nℤ)<sup>×</sup> is also the collection of residue classes whose representatives are relatively prime to n, which proves the following proposition:

#### Proposition

#### $(\mathbb{Z}/n\mathbb{Z})^{\times} = \{\overline{a} \in \mathbb{Z}/n\mathbb{Z} : (a, n) = 1\}.$

• Note, if any representative of  $\overline{a}$  is relatively prime to *n*, then all representatives are relatively prime to *n*, so that the set on the right in the proposition is well defined.

Example: For n = 9 we obtain  $(\mathbb{Z}/9\mathbb{Z})^{\times} = \{\overline{1}, \overline{2}, \overline{4}, \overline{5}, \overline{7}, \overline{8}\}$  from the proposition. The multiplicative inverses of these are  $\{\overline{1}, \overline{5}, \overline{7}, \overline{2}, \overline{4}, \overline{8}\}$ , respectively.

## Computing Multiplicative Inverses in $\mathbb{Z}/n\mathbb{Z}$

If a is an integer relatively prime to n, then the Euclidean Algorithm produces integers x and y, satisfying ax + ny = 1. Hence ax ≡ 1 (mod n), so that x̄ is the multiplicative inverse of ā in Z/nZ. This gives an efficient method for computing multiplicative inverses in Z/nZ.

Example: Suppose n = 60 and a = 17. Applying the Euclidean Algorithm we obtain

 $60 = (3)17 + 9, \quad 17 = (1)9 + 8, \quad 9 = (1)8 + 1.$ 

So a and n are relatively prime. Moreover,  $1 = 9 - 8 = 9 - (17 - 9) = 2 \cdot 9 - 17 = 2(60 - 3 \cdot 17) - 17 = 2 \cdot 60 - 7 \cdot 17$ . Hence  $\overline{-7} = \overline{53}$  is the multiplicative inverse of  $\overline{17}$  in  $\mathbb{Z}/60\mathbb{Z}$ .