Discrete Structures for Computer Science

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1 Proofs, Sets and Structures

- A Proof Primer
- Sets
- Ordered Structures

Subsection 1

A Proof Primer

Statements and Negation

- A proposition or sentence is a statement that is either true or false.
- Example: The following are propositions:
 - The number 3 is odd.
 - It is now 3:00pm ET.

"Painting x is beautiful" is not a proposition.

- Given a proposition S, the negation of S, denoted ¬S and read "not S", is a proposition whose truth value is the opposite of that of S.
- Thus, the truth value of $\neg S$ is given in terms of the truth value of S by the following *truth table*:

• The negation of "x is odd" is "not (x is odd)", which we write more naturally in English as "x is not odd".

Conjunction and Disjunction

- Let A and B be propositions.
- The conjunction of A and B, denoted A ∧ B and read "A and B", is a proposition which is true when A and B are both true.
- Thus, the truth value of A ∧ B in terms of those of A and B is given by the truth table on the left:

Α	В	$A \wedge B$	Α	В	$A \lor B$
Т	Т	Т	Т	Т	Т
Т	F	F	Т	F	Т
F	Т	F	F	Т	Т
F	F	F	F	F	F

- The disjunction of A and B, denoted A ∨ B and read "A or B", is a proposition which is true when at least one of A or B is true.
- Thus, the truth value of $A \lor B$ in terms of those of A and B is given by the truth table on the right.

De Morgan's Laws

- Two propositions A and B are **equivalent**, written $A \equiv B$, if their truth tables are identical.
- Examples:

AB
$$A \land B$$
 $A \lor B$ $\neg A$ $\neg B$ $\neg (A \land B)$ $\neg A \lor \neg B$ $\neg (A \lor B)$ $\neg A \land \neg B$ TTTTFFFFFFTFFTTTTFFFFFTTTTFFFTFTTTTFFFFFFTTTTTFFFFTTTTT

• We showed:

• $\neg (A \land B) \equiv \neg A \lor \neg B$

The negation of a conjunction is a disjunction of negations.

• $\neg (A \lor B) \equiv \neg A \land \neg B$

The negation of a disjunction is a conjunction of negations.

• Example: "It is not the case that x is odd or y is odd" is equivalent to "x is not odd and y is not odd".

Conditional

- Let A and B be propositions.
- The conditional, written A → B and read "If A then B" or "A implies B", is a proposition that is true unless A is true and B is false.
- Thus, the truth value of $A \rightarrow B$ in terms of those of A and B is given by the truth table

Α	В	$A \rightarrow B$
Т	Т	Т
Т	F	F
F	Т	Т
F	F	Т

• In $A \rightarrow B$, the proposition

- A is called the **hypothesis** or the **antecedent** of the conditional.
- B is called the **conclusion** or **consequent** of the conditional.
- "If A then B" can also be read as:
 - "A is sufficient for B";
 - "B is necessary for A".

More on the Conditional

• Example: Evaluate the following conditionals:

- (a) "If Peru is in North America then 1 = 2" True
- (b) "If 7 = 7 then Chile is in Europe" False
- (c) "If 1 = 2 then 39 = 12" True
- (d) "If 1 = 2 then 2 + 2 = 4" True
- We say a conditional is **vacuously true** if its hypothesis is false. The conditionals (a), (c) and (d) above are vacuously true.
- We say that a conditional is **trivially true** if its conclusion is true. The conditional (d) above is trivially true.

Converse

- Let A and B be propositions.
- The conditional B → A is called the converse of the conditional A → B.
- The following truth table shows that $(A \rightarrow B) \not\equiv (B \rightarrow A)$:

Α	В	$A \rightarrow B$	$B \rightarrow A$
Т	Т	Т	Т
Т	F	F	Т
F	Т	Т	F
F	F	Т	Т

- Consider the following conditionals, which are converses of each other:
 - "If x and y are odd then x + y is even"
 - "If x + y is even then x and y are odd"

The first is true in general, but the second is not.

Contrapositive

- Let A and B be propositions.
- The conditional ¬B → ¬A is called the contrapositive of the conditional A → B.
- The following truth table shows that $(A \rightarrow B) \equiv (\neg B \rightarrow \neg A)$:

Α	В	$A \rightarrow B$	$\neg B$	$\neg A$	$\neg B \rightarrow \neg A$
Т	Т	Т	F	F	Т
Т	F	F	Т	F	F
F	Т	Т	F	Т	Т
F	F	Т	Т	Т	Т

• Example: Consider the two contrapositive statements:

- "If x and y are odd then x + y is even";
- "If x + y is not even then not both x and y are odd".

These are both true statements.

Biconditional

- Let A and B be propositions.
- The biconditional, written A ↔ B and read "A if and only if B" (abbreviated "A iff B"), is a proposition that is true when A and B assume the same truth value.
- Thus, the truth value of $A \leftrightarrow B$ in terms of those of A and B is given by the truth table $A = B \mid A \leftrightarrow B$

Α	В	$A \leftrightarrow B$
Т	Т	Т
Т	F	F
F	Т	F
F	F	Т

- Sometimes "A iff B" is read "A is necessary and sufficient for B".
- Example: Consider the statement "x is even iff x + 2 is even".
 This is a true statement.

Integers and Divisibility

• The integers are the numbers

$$\ldots, -3, -2, -1, 0, 1, 2, 3, \ldots$$

- For integers m and n, we say that m divides n, denoted m | n, if m ≠ 0 and n = m ⋅ k, for some integer k.
- The proposition "*m* divides *n*" can also be expressed by saying that "*m* is a divisor of *n*" or "*n* is divisible by *m*".
- Example: The number 9 has six divisors: $\pm 1, \pm 3$ and ± 9 .
- If *m* does not divide *n*, we write $m \nmid n$.
- Example: We have the following:

$$3 \mid 12, \quad 6 \mid 12, \quad 5 \nmid 12.$$

Properties of Divisibility and Proofs

- The following two basic properties of divisibility hold:
 - (a) If $d \mid m$ and $m \mid n$, then $d \mid n$.
 - (b) If $d \mid m$ and $d \mid n$, then $d \mid (am + bn)$, for all integers a and b.

• Examples:

- (a) 3 | 12 and 12 | 72. Therefore 3 | 72.
- (b) 7 | 14 and 7 | 21. Therefore 7 | $(2 \cdot 14 + 3 \cdot 21) = 91$.
- We may prove (a) and (b) relatively easily:
 - (a) Assume $d \mid m$ and $m \mid n$. Then, there exist integers k and ℓ , such that m = dk and $n = m\ell$. So, we have $n = m\ell = (dk)\ell = d(k\ell)$. This shows that $d \mid n$.
 - (b) Assume that $d \mid m$ and $d \mid n$. Then, there exist integers k and ℓ , such that m = dk and $n = d\ell$. So we have

$$am + bn = a(dk) + b(d\ell) = d(ak + b\ell).$$

Therefore, we get $d \mid (am + bn)$.

Prime Numbers

- Any *positive* integer n > 1 has at least two *positive* divisors: 1 and *n*.
- A positive integer p is said to be **prime** if p > 1 and its only positive divisors are 1 and p.
- Example:
 - 2 is prime.
 - 9 is not prime.
 - The first eight prime numbers are:

2, 3, 5, 7, 11, 13, 17, 19.

Decomposition into Product of Primes

- Every integer greater than 1 is a product of primes.
- This is proven by induction.
 - Basis of the Induction: 2 is a prime.
 - Induction Hypothesis: Suppose that every integer k, with 1 < k < n is a product of primes.
 - Induction Step: We must prove that n > 1 is a product of primes.
 - If *n* is prime, then *n* is a product of primes n = n.
 - If n is not prime, there exist 1 < k, ℓ < n, such that n = kℓ. By the Induction Hypothesis, each of k, ℓ is a product of primes, say

$$k = p_1 \cdots p_i$$
 and $\ell = q_1 \dots q_j$.

But then

$$n = k\ell = p_1 \cdots p_i q_1 \cdots q_j$$

is also a product of primes.

Infinity of Primes

- There are infinitely many prime numbers.
- This is Euclid's famous proof by contradiction:

Suppose there exist only finitely many primes, say p_1, p_2, \ldots, p_n . Consider the number

$$k=p_1p_2\cdots p_n+1.$$

Since it is larger than all of p_1, \ldots, p_n , it cannot be a prime. By the Decomposition into Primes, it is a product of primes, say $k = p_{i_1} \cdots p_{i_\ell}$. Now we have

$$p_1p_2\cdots p_n+1=p_{i_1}\cdots p_{i_\ell}.$$

This gives $1 = p_{i_1} \cdots p_{i_\ell} - p_1 p_2 \cdots p_n$. But the right hand side is divisible by p_{i_1} (since it is a prime and, therefore, among the p_1, \ldots, p_n). Thus, $p_{i_1} \mid 1$, a contradiction.

Proof by Example and by Counterexample

- A Proof by Example can be used to show the claimed existence of a certain object.
- Example: "There exists a prime number between 80 and 88" is true. The number 83 is a prime.
- A Proof by Counterexample can be used to disprove (show the falsity) of a given statement.
- Example: "Every prime number is odd" is false.
 - 2 is a prime number and it is even.

Proof by Exhaustive Checking

- Proof by Exhaustive Checking is checking of all possibilities, showing that each satisfies the claimed conclusion.
- Example: Show that the sum of any two of the numbers 1, 3 and 5 is an even number.

All sums

1+1, 1+3, 1+5, 3+3, 3+5, 5+5,

are even numbers.

- Exhaustive checking cannot be done if there are infinitely many things to check.
- Exhaustive checking is also impracticable even in the finite case, if the number of things that need to be checked is large.

Proof Using Variables

- Using variables is a convenient way to overcome the difficulty of having to check an infinite number of cases.
- Example: Show that the sum of any two odd integers is even. Let *m* and *n* be two odd integers.

Then, there exist integers k and ℓ , such that

$$m = 2k + 1$$
 and $n = 2\ell + 1$.

Therefore, we get

$$m + n = (2k + 1) + (2\ell + 1) = 2k + 2\ell + 2 = 2(k + \ell + 1).$$

Thus, m + n is even.

Direct Proofs

 A Direct Proof of a statement of the form A → B (If A then B) starts with A and inserts intermediate steps in a sequence of valid logical implications that lead from A to B:

$$A \to C_1 \to C_2 \to \cdots \to B.$$

• Sometimes, it is useful to work at both sides and close the chain in the middle:

$$A \rightarrow C_1 \rightarrow C_2 \rightarrow \cdots \rightarrow C_{n-2} \rightarrow C_{n-1} \rightarrow B.$$

 Example: Prove that if x is odd and y is even, then x² + 3y is odd. Suppose that x is odd and y is even. Then there exist integers k and ℓ, such that x = 2k + 1 and y = 2ℓ. Then, we have

$$x^{2} + 3y = (2k+1)^{2} + 3(2\ell) = 4k^{2} + 4k + 1 + 6\ell$$

= 2(2k² + 2k + 3\ell) + 1.

This shows that $x^2 + 3y$ is odd.

Indirect Proofs: Proof by Contraposition

- We saw that $A \rightarrow B$ and $\neg B \rightarrow \neg A$ are equivalent propositions.
- A Proof by Contraposition of $A \rightarrow B$ is a direct proof of $\neg B \rightarrow \neg A$:

$$\neg B \rightarrow C_1 \rightarrow C_2 \rightarrow \cdots \rightarrow \neg A.$$

Example: Let x be an an integer. Show that if x² is even, then x is even. We prove the contrapositive: "If x is odd, then x² is odd." Suppose x is odd. Then, there exists an integer k, such that x = 2k + 1. Thus, x² = (2k + 1)² = 4k² + 4k + 1 = 2(2k² + 2k) + 1. So x² is odd.

Indirect Proofs: Proof by Contradiction

- A Proof by Contradiction of A assumes $\neg A$ and shows that it leads to a contradiction (an obviously false statement).
- Example: Show that there are no integers a and b, such that 4a + 6b = 1.

We proceed by contradiction.

Assume that there exist integers a and b, such that

4a + 6b = 1.

Then, we get that $2a + 3b = \frac{1}{2}$. This is a contradiction, since 2a + 3b is an integer, but $\frac{1}{2}$ is not an integer.

So there cannot exist integers a and b, such that 4a + 6b = 1.

Indirect Proofs: Proof by Contradiction (Cont'd)

- A Proof by Contradiction of A → B assumes ¬(A → B) ≡ (A ∧ ¬B) and shows that it leads to a contradiction (an obviously false statement).
- Example: Show that if n³ + 5 is odd, then n is even.
 We prove the statement by contradiction.
 Assume n³ + 5 is odd and n is odd.

Then, there exist integers k and ℓ such that $n^3 + 5 = 2k + 1$ and $n = 2\ell + 1$.

Thus, we get

$$5 = 2k + 1 - n^3 = 2k + 1 - (2\ell + 1)^3$$

= 2k + 1 - (8\ell^3 + 12\ell^2 + 6\ell + 1)
= 2(k - 4\ell^3 - 6\ell^2 - 3\ell).

This is a contradiction, since the right-hand side is an even integer.

"If and only if" Proofs

- To prove $A \leftrightarrow B$, we must show:
 - $A \rightarrow B$ and
 - $B \rightarrow A$.
- Example: Show that x is even if and only if x^2 is even.
 - We first show "if x is even, then x² is even using a direct proof. Suppose x is even.

Then, there exists integer k, such that x = 2k. Thus, we get $x^2 = (2k)^2 = 4k^2 = 2(2k^2)$. Therefore x^2 is even.

Next we show "If x² is even, then x is even" by contraposition. That is, we show "If x is odd, then x² is odd". Suppose that x is odd. Then, there exists an integer k, such that x = 2k + 1. Thus, we get x² = (2k + 1)² = 4k² + 4k + 1 = 2(2k² + 2k) + 1. Therefore x² is odd

Subsection 2

Sets

Sets and Membership

- A set is a collection of things, called its elements or members.
- A set is also called a collection or a family.
- A set contains its elements.
- An element belongs to, is a member of or is in the set.
- If an element x is in a set S, we write

 $x \in S$.

- If x is not an element of a set S, we write $x \notin S$.
- The notation $x, y \in S$, means $x \in S$ and $y \in S$.

Notation for Sets

- One way to define a set is by explicitly listing its elements (note how braces and commas are used, and learn the notation!).
- Example: The set S whose elements are the letters x, y and z is denoted by

$$S = \{x, y, z\}.$$

- Example: The set $S = \{x, \{x, y\}\}$ has two elements:
 - The letter *x*;
 - The set $\{x, y\}$, with elements the letters x, y.
- Sometimes ellipsis, ..., are used to informally denote a sequence of elements.
- Example: The set $\{1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12\}$ may be denoted by $\{1, 2, 3, \dots, 12\}$ or by $\{1, 2, 3, \dots, 11, 12\}$.
- Use this notation with caution, only when the meaning of the ellipses is clear!

Empty Set and Singleton Sets

- The set with no elements in it is called the empty set or the null set.
- The empty set is denoted most commonly by \emptyset or, more rarely, by $\{\}$.
- A set with one element is called a **singleton**.
- Example: The following sets are singletons:

$$\{a\}, \{z\}, \{\{x, y\}\}, \{\emptyset\}.$$

- {*a*} contains only the letter *a*;
- {*z*} contains only the letter *z*;
- {{x, y}} contains only one element, the set {x, y};
- $\{\emptyset\}$ contain only one element, the empty set.

Equality of Sets

- Two sets A and B are equal, written A = B, if:
 - Each element of A is an element of B; and
 - Each element of *B* is an element of *A*.
- We can use equality to demonstrate two important properties of sets:
 - There is no particular order or arrangement of the elements.
 - There are no redundant elements (repetitions do not count).
- Example: The set whose elements are g, h and u can be represented in many ways, e.g.,

$$\{u,g,h\} = \{h,u,g\} = \{h,u,g,h\} = \{u,g,h,u,g\}.$$

So there are many ways to represent the same set.

- If the sets A and B are not equal, we write $A \neq B$.
- Example: $\{a, b, c\} \neq \{a, b\}$ because $c \in \{a, b, c\}$, but $c \notin \{a, b\}$.
- Example: $\{a\} \neq \emptyset$ because the empty set does not contain *a*.

Finite versus Infinite Sets

- Suppose we start counting the elements of a set *S*.
- If S = ∅, then we don't need to start, because there are no elements to count.
- If S ≠ Ø, and the counting stops at a finite positive natural number when all elements of S have been counted, then we say that S is a finite set.
- If the counting never stops, then S is an **infinite set**.

Familiar Sets of Numbers and Notation

• Set of **natural numbers**:

$$\mathbb{N} = \{0, 1, 2, 3, \ldots\};$$

• Set of **integers**:

$$\mathbb{Z} = \{\ldots, -3, -2, -1, 0, 1, 2, 3, \ldots\};$$

• Set of rational numbers:

$$\begin{aligned} \mathbb{Q} &= \{ \frac{m}{n} : m, n \in \mathbb{Z}, n \neq 0 \} \\ &= \{ x \in \mathbb{R} : x \text{ has a terminating} \\ \text{ or repeating decimal representation} \}; \end{aligned}$$

• Set of real numbers: \mathbb{R} .

Sets Defined by Properties

- Ay set can be defined by stating a property that the elements of the set must satisfy.
- If *P* is some property, then there is a set *S* (with elements in a universe *U*) whose elements have property *P*, and we write

 $S = \{x \in U : x \text{ has property } P\},\$

read as "S is the set of all $x \in U$, such that x has property P".

• Example: Odd = {..., -5, -3, -1, 1, 3, 5, ...} of odd integers can be defined by

$$\mathsf{Odd} = \{ x \in \mathbb{Z} : x = 2k + 1 \text{ for some } k \in \mathbb{Z} \}.$$

 \bullet Example: Similarly, the set $\{1,2,\ldots,12\}$ can be defined by writing

$$\{x\in\mathbb{N}:1\leq x\leq 12\}.$$

Subsets

- A set A is called a subset of a set B, written A ⊆ B, if every element of A is also an element of B.
- Example: $\{a, b\} \subseteq \{a, b, c\}$, $\{0, 1, 2\} \subseteq \mathbb{N}$, and $\mathbb{N} \subseteq \mathbb{Z}$.
- Every set A is a subset of itself: $A \subseteq A$.
- The empty set is a subset of any set $A: \emptyset \subseteq A$.
- A set A is called a **proper subset** of B, written $A \subset B$, if:
 - $A \subseteq B$; and
 - There is some element in B that does not belong to A.
- Example: $\{a, b\} \subset \{a, b, c\}$.
- Example: $\mathbb{N} \subset \mathbb{Z} \subset \mathbb{Q} \subset \mathbb{R}$.
- If A is not a subset of B, we sometimes write $A \nsubseteq B$.
- Example: $\{a, b\} \nsubseteq \{a, c\}$ and $\{-1, -2\} \nsubseteq \mathbb{N}$.

Sets

Membership versus Subsets

- Consider the set $A = \{a, b, c\}$. We have
 - $\{a\} \subseteq A;$ • $a \in A$:
 - $\{a\} \notin A;$
 - *a* ⊄ *A*.
- Consider $A = \{a, \{b\}\}$. We have:
 - $a \in A$;
 - $\{b\} \in A;$
 - $\{a\} \subseteq A;$
 - $\{\{b\}\} \subseteq A;$
 - $b \notin A$;
 - $\{b\} \not\subseteq A$.

Power Sets

- The **power set** of a set *S*, denoted by $\mathcal{P}(S)$ or power(*S*), is the collection of all subsets of *S*.
- Example:
 - $\mathcal{P}(\emptyset) = \{\emptyset\};$
 - $\mathcal{P}(\{a\}) = \{\emptyset, \{a\}\};$
 - $\mathcal{P}(\{a,b\}) = \{\emptyset,\{a\},\{b\},\{a,b\}\};$
 - $\mathcal{P}(\{a, b, c\}) = \{\emptyset, \{a\}, \{b\}, \{c\}, \{a, b\}, \{a, c\}, \{b, c\}, \{a, b, c\}\}.$

Venn Diagrams

- A Venn diagram consists of one or more closed curves in which the interior of each curve represents a set.
- Example: The Venn diagram below reflects the facts that:
 - A is a proper subset of B;
 - x is an element of B that does not occur in A.


Proof Techniques

- Recall that two sets A and B are equal if:
 - Every element of A belongs to B;
 - Every element of *B* belongs to *A*.
- Rephrasing the definition, we get that

$$A = B$$
 iff $(A \subseteq B$ and $B \subseteq A)$.

- In dealing with sets we use the following proof techniques:
 - To prove that $A \subseteq B$:

Let $x \in A$. Show that $x \in B$.

• To prove that $A \nsubseteq B$:

Find an element $x \in A$ such that $x \notin B$.

- To show that A = B:
 - First show that $A \subseteq B$;
 - Then show that $B \subseteq A$.

Let

$$A = \{x \in \mathbb{N} : x \text{ is prime and } 42 \le x \le 51\};$$

$$B = \{x : x = 4k + 3 \text{ and } k \in \mathbb{N}\}.$$

Show that $A \subseteq B$. Let $x \in A$. Then x = 43 or x = 47. • If x = 43, then $x = 4 \cdot 10 + 3$. So $x \in B$. • If x = 47, then $x = 4 \cdot 11 + 3$. So $x \in B$. So in either case, $x \in B$.

We conclude that $A \subseteq B$.

Suppose that

 $A = \{3k+1 : k \in \mathbb{N}\} \text{ and } B = \{4k+1 : k \in \mathbb{N}\}.$

Show that $A \nsubseteq B$ and $B \nsubseteq A$.

By listing a few elements from each set we can write A and B as follows:

$$A = \{1, 4, 7, 10, 13, \ldots\}; \\B = \{1, 5, 9, 13, 17, \ldots\}.$$

• $A \nsubseteq B$: $4 \in A$, but $4 \notin B$. • $B \nsubseteq A$: $5 \in B$, but $5 \notin A$.

Consider the sets

$$\begin{array}{rcl} A &=& \{x \in \mathbb{N} : x \text{ is prime and } 12 \leq x \leq 18\}; \\ B &=& \{x \in \mathbb{N} : x = 4k+1 \text{ and } k \in \{3,4\}\}. \end{array}$$

Show that A = B.

We must show that $A \subseteq B$ and $B \subseteq A$.

- $A \subseteq B$: Let $x \in A$. Then x = 13 or x = 17. We have $13 = 4 \cdot 3 + 1$ and $17 = 4 \cdot 4 + 1$. It follows that $x \in B$. We conclude that $A \subseteq B$.
- $B \subseteq A$: Let $x \in B$. Then $x = 4 \cdot 3 + 1 = 13$ or $x = 4 \cdot 4 + 1 = 17$. Thus, in either case, x is a prime number between 12 and 18. It follows that $x \in A$. We conclude that $B \subseteq A$.

Union of Sets

- If A and B are sets, then the union of A and B, writen A ∪ B, is the set of all elements that either are in A or in B or in both A and B.
- Formally (recall the connective "or", \lor)

$$A \cup B = \{ x : x \in A \lor x \in B \}.$$

• The union of two sets A and B is represented by the shaded regions of the following Venn diagram:



• Example: If $A = \{a, b, c\}$ and $B = \{c, d\}$, then $A \cup B = \{a, b, c, d\}$.

Properties of Union

• The union operation satisfies the following properties:

- $A \cup \emptyset = A$ (identity element)
- $A \cup B = B \cup A$ (commutativity)
- $A \cup (B \cup C) = (A \cup B) \cup C$ (associativity)
- $A \cup A = A$ (idempotency)
- $A \subseteq B$ iff $A \cup B = B$ (order)

• We prove the last property:

• Suppose, first, that $A \subseteq B$. We must show $A \cup B = B$.

 $A \cup B \subseteq B$: Let $x \in A \cup B$. Then $x \in A$ or $x \in B$. If $x \in A$, since $A \subseteq B$, we get $x \in B$. Thus, in either case, $x \in B$. We conclude $A \cup B \subseteq B$.

- $B \subseteq A \cup B$: Suppose $x \in B$. Then $x \in A$ or $x \in B$. Thus, $x \in A \cup B$. We conclude that $B \subseteq A \cup B$.
 - Suppose, conversely, that A ∪ B = B. We must show that A ⊆ B. Suppose x ∈ A. Then x ∈ A or x ∈ B. Thus, x ∈ A ∪ B. Since A ∪ B = B, we get x ∈ B. We conclude A ⊆ B.

Intersection of Sets

- If A and B are sets, then the intersection of A and B, writen A ∩ B, is the set of all elements that are in both A and B.
- Formally (recall the connective "and", \land)

$$A \cap B = \{ x : x \in A \land x \in B \}.$$

• The intersection of two sets *A* and *B* is represented by the shaded regions of the following Venn diagram:



• Example: If $A = \{a, b, c\}$ and $B = \{c, d\}$, then $A \cap B = \{c\}$.

Properties of Intersection

- The intersection operation satisfies the following properties:
 - $A \cap \emptyset = \emptyset$ (absorption element)
 - $A \cap B = B \cap A$ (commutativity)
 - $A \cap (B \cap C) = (A \cap B) \cap C$ (associativity)
 - $A \cap A = A$ (idempotency)
 - $A \subseteq B$ iff $A \cap B = A$ (order)

Distributive Laws

• The **Distributive Laws** relate Union and Intersection:

- (a) $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$ (\cap distributes over \cup);
- (b) $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$ (\cup distributes over \cap).

• We prove part (b).

- $\subseteq: \text{ Suppose } x \in A \cup (B \cap C). \text{ Then } x \in A \text{ or } x \in B \cap C. \text{ Thus, } x \in A \text{ or } (x \in B \text{ and } x \in C). \text{ So } (x \in A \text{ or } x \in B) \text{ and } (x \in A \text{ or } x \in C). \text{ We } \text{get } x \in A \cup B \text{ and } x \in A \cup C. \text{ So } x \in (A \cup B) \cap (A \cup C). \text{ This shows } \text{that } A \cup (B \cap C) \subseteq (A \cup B) \cap (A \cup C).$
- ⊇: Suppose $x \in (A \cup B) \cap (A \cup C)$. Then $x \in A \cup B$ and $x \in A \cup C$. This implies that $(x \in A \text{ or } x \in B)$ and $(x \in A \text{ or } x \in C)$. So $x \in A$ or $(x \in B \text{ and } x \in C)$. Therefore, $x \in A \cup (B \cap C)$. This proves that $(A \cup B) \cap (A \cup C) \subseteq A \cup (B \cap C)$.

Difference or Relative Complement

- If A and B are sets, then the difference A minus B, or the relative complement of B in A, denoted by A − B or A\B, is the set of elements in A that are not in B.
- In formal notation

$$A-B=\{x:x\in A \land x\notin B\}.$$

• The Venn diagram depicting A - B is:



• Example: If $A = \{a, b, c\}$ and $B = \{c, d\}$, then $A - B = \{a, b\}$.

Intersection and Difference

• Let A and B be sets.

Show that $A \cap B = A - (A - B)$.

- ⊆: Suppose $x \in A \cap B$. Then $x \in A$ and $x \in B$. This implies that $x \in A$ and $x \notin A - B$. So $x \in A - (A - B)$. We conclude that $A \cap B \subseteq A - (A - B)$.
- 2: Suppose x ∈ A − (A − B). Then x ∈ A and x ∉ A − B. So x ∈ A and it is not the case that (x ∈ A and x ∉ B). Therefore, x ∈ A and (x ∉ A or x ∈ B). So x ∈ A and x ∈ B. This shows that x ∈ A ∩ B. We conclude that A − (A − B) ⊆ A ∩ B.

Symmetric Difference

- The symmetric difference of sets A and B, denoted $A \oplus B$, is the union of A B with B A.
- The symmetric difference is defined by using the "exclusive or" as follows:

 $A \oplus B = \{x : x \in A \text{ or } x \in B \text{ but not both}\}.$

 The set A ⊕ B is represented by the shaded regions of the following Venn diagram:



Symmetric Difference, Union and Intersection

```
• Let A and B be sets.
    Show that A \oplus B = (A \cup B) - (A \cap B).
\subseteq: Suppose x \in A \oplus B.
    Then x \in A or x \in B, but x is not in both A and B.
    Thus, x \in A \cup B, but x \notin A \cap B.
    So x \in (A \cup B) - (A \cap B).
    We conclude A \oplus B \subseteq (A \cup B) - (A \cap B).
\supseteq: Suppose x \in (A \cup B) - (A \cap B).
    The x \in A \cup B and x \notin A \cap B.
    So x \in A or x \in B, but x is not in both A and B.
    We conclude x \in A \oplus B.
    So (A \cup B) - (A \cap B) \subseteq A \oplus B.
```

Universe and Complements

- Suppose the discussion always refers to sets that are subsets of a particular set *U*, called the **universe** of discourse.
- The difference U A is called the **complement** of A, denoted by A'.
- The Venn diagram pictures the universe *U* as a rectangle (encompassing "everything under discussion"), and the region corresponding to *A*' is shaded.



Properties of Complement

• The following are properties of complement:

• We prove the first De Morgan Law

$$(A\cup B)'=A'\cap B'.$$

- $\subseteq: \text{ Suppose } x \in (A \cup B)'. \text{ Then } x \notin A \cup B. \text{ So } x \notin A \text{ and } x \notin B. \text{ Thus,} \\ x \in A' \text{ and } x \in B'. \text{ So } x \in A' \cap B'. \text{ We conclude } (A \cup B)' \subseteq A' \cap B'.$
- ⊇: Suppose $x \in A' \cap B'$. Then $x \in A'$ and $x \in B'$. So $x \notin A$ and $x \notin B$. Thus $x \notin A \cup B$. Therefore $x \in (A \cup B)'$. We conclude that $A' \cap B' \subseteq (A \cup B)'$.

Subsection 3

Ordered Structures

Tuples

- A **tuple** is a collection of things, called its **elements**, characterized by the properties:
 - There is an order or arrangement of the elements;
 - There may be multiple occurrences of each element.
- The elements of a tuple are also called **members**, **objects** or **components**.
- We denote a tuple by writing down its elements, separated by commas, and surrounding everything with parentheses (and).
- Example: The tuple (12, R, 9) has three elements:
 - The first element is 12;
 - The second element is the letter *R*;
 - The third element is 9.

Length of a Tuple

- If a tuple has *n* elements, we say that its **length** is *n*, and we call it an *n*-**tuple**.
- Example:
 - The tuple (8, k, hello) is a 3-tuple;
 - $(x_1, ..., x_8)$ is an 8-tuple.
- The 0-tuple is denoted by (), and we call it the empty tuple.
- For n = 2, 3, 4, 5, we often use the terms (ordered) pair, triple, quadruple, quintuple, respectively.
- Other words used for "tuple" are vector and sequence.

Equality of Tuples

• Two *n*-tuples (x_1, \ldots, x_n) and (y_1, \ldots, y_n) are said to be **equal**, written

$$(x_1,\ldots,x_n)=(y_1,\ldots,y_n),$$

if $x_i = y_i$, for $1 \le i \le n$.

- Example: $(3,7) \neq (7,3)$.
- Since in tuples order matters and repetitions are allowed, they are different from sets.
- Example:

Sets:
$$\{h, u, g, h\} = \{h, u, g\} = \{u, g, h\}.$$

Tuples: $(h, u, g, h) \neq (h, h, g, u), (h, u, g) \neq (u, g, h).$

Cartesian Product of Sets

- Let A and B be sets.
- The (**Cartesian**) **product** of *A* and *B*, denoted *A* × *B*, is the set of all pairs with first components from *A* and second components from *B*.
- Formally we have

 $A \times B = \{(a, b) : a \in A \text{ and } b \in B\}.$

• Example: If $A = \{x, y\}$ and $B = \{0, 1\}$, then we have

 $A \times B = \{(x,0), (x,1), (y,0), (y,1)\}.$

• If $A = \emptyset$ or $B = \emptyset$, then $A \times B = \emptyset$.

• Example: If $A = \{x, y\}$ and $B = \emptyset$, then $A \times B = \emptyset$.

Cartesian Product of Sets Generalized

• The **product** of *n* sets A_1, \ldots, A_n , written $A_1 \times A_2 \times \cdots \times A_n$, is defined by

$$A_1 \times A_2 \times \cdots \times A_n = \{(x_1, x_2, \ldots, x_n) : x_i \in A_i, i = 1, 2, \ldots, n\}.$$

- If all the sets A_i in a product are the same set A, then we use the abbreviated notation $A^n = A \times \cdots \times A$.
- With this notation we have the following definitions for the sets A¹ and A⁰:

$$A^1 = \{(a) : a \in A\}; A^0 = \{()\}.$$

• Example: Let $A = \{a, b, c\}$. Then we have:

Representations

- The components of an *n*-tuple can be indexed in several different ways depending on context.
- Example: If $t \in A \times B \times C$, then we might represent t in any of the following ways:
 - $(t_1, t_2, t_3);$
 - (t(1), t(2), t(3));
 - (*t*[1], *t*[2], *t*[3]);
 - (t(A), t(B), t(C));
 - (A(t), B(t), C(t)).

Arrays, Matrices and Records

• A **1-dimensional array** of size *n* with elements in the set *A* can be represented by an *n*-tuple in the product *Aⁿ*.

If $x = (x_1, ..., x_n)$, then the component x_i is usually denoted in programming languages by x[i].

• A **2-dimensional array** also called a **matrix** can be thought of as a table of objects that are indexed by rows and columns.

If x is a matrix with m rows and n columns, we say that x is an $m \times n$ matrix, read "m by n matrix".

• Example: If x is a 3 × 4 matrix, then x can be represented by the following diagram:

$$x = \begin{bmatrix} x_{11} & x_{12} & x_{13} & x_{14} \\ x_{21} & x_{22} & x_{23} & x_{24} \\ x_{31} & x_{32} & x_{33} & x_{34} \end{bmatrix}$$

Arrays, Matrices and Records (Cont'd)

• We can also represent x as a 3-tuple whose components are 4-tuples as follows:

$$x = ((x_{11}, x_{12}, x_{13}, x_{14}), (x_{21}, x_{22}, x_{23}, x_{24}), (x_{31}, x_{32}, x_{33}, x_{34})).$$

- In programming, the component x_{ij} is usually denoted by x[i, j].
- We can also think of the product $A \times B$ as the set of all **records**, or **structures**, having two fields A and B.
- For a particular record r = (a, b) ∈ A × B the components a and b are normally denoted by r.A and r.B:
 - The A-component of the record r;
 - The *B*-component of the record *r*.

Lists

- A **list** is a finite sequence of zero or more elements that is ordered and where repetitions are allowed.
- To denote lists we use \langle and \rangle , with elements separated by commas.
- The empty list is $\langle \rangle$.
- The number of elements in a list is called its length.
- The difference between tuples and lists is the following:
 - In tuples we can randomly access any component.
 - In the case of lists we can randomly access only two things:
 - The first component of a list, which is called its head;
 - The list made up of everything except the first component, which is called its **tail**.
- An important property of lists is the ability to easily **construct** a new list from an element and another list.

Destructors and Constructors for Lists

- Given a list, two operators, called **destructors**, deconstruct the list:
 - head takes a list and produces its head;
 - tail takes a list and produces its tail.
- Example:
 - head($\langle x, y, z \rangle$) = x;
 - tail($\langle x, y, z \rangle$) = $\langle y, z \rangle$.
- A constructor cons constructs a list, given its parts.
- Example: Given the element x and the list $\langle y, z \rangle$, we can apply cons:

$$cons(x, \langle y, z \rangle) = \langle x, y, z \rangle.$$

• For every list *L*, we have

```
cons(head(L), tail(L)) = L.
```

Lists over a Set

- A list over the set A is a list whose components are in A.
- We denote the collection of all lists over A by Lists[A].
- Example: If $A = \{a, b, c\}$, then three of the lists in Lists[A] are

 $\langle \rangle, \langle a, a, b \rangle, \langle b, c, a, b, c \rangle.$

List with Lists as Elements

- There is no restriction on the kind of object that a list can contain.
- It is often useful to represent information in the form of lists whose elements may be lists, and the elements of those lists may be lists, and so on.
- Example: The following list contain lists as components:

List <i>L</i>	head(L)	tail(<i>L</i>)
$\langle a, \langle b angle angle$	а	$\langle \langle b \rangle angle$
$\langle\langle a angle,\langle b,a angle angle$	$\langle a angle$	$\langle\langle b,a angle angle$
$\langle \langle \langle \rangle, a, \langle angle angle, b, \langle angle angle$	$\langle \langle angle, a \langle angle angle$	$\langle b, \langle angle angle$

Strings

- An alphabet A is a set of symbols.
- A string over the alphabet A is a finite sequence of zero or more symbols from A that are placed next to each other in juxtaposition.
- Example: Consider the alphabet {a, b, c}.
 aacabb is a string over the alphabet {a, b, c}.
- The string with no elements is called the **empty string**, and we denote it by (the Greek capital letter lambda) Λ.
- The number of elements that occur in a string is called the **length** of the string.
- We denote the length of a string s by |s|.
- Example: Over the alphabet {*a*, *b*, *c*}, the string *aacabb* has length |aacabb| = 6.

Concatenation of Strings

- The operation of placing two strings *s* and *t* next to each other to form a new string *st* is called **concatenation**, denoted by cat.
- Example: If *aab* and *ba* are two strings over the alphabet $\{a, b\}$, then

cat(aab, ba) = aabba.

• If the empty string occurs as part of another string, then it does not contribute anything new to the string:

 $s\Lambda = \Lambda s = s$ $cat(s, \Lambda) = s$

Languages over an Alphabet

- If A is an alphabet, then the set of all strings over A is denoted by A^* .
- Example: If $A = \{a\}$, then we have

$$A^* = \{\Lambda, a, aa, aaa, \ldots\}.$$

- A language L over A is a set of strings over A, i.e., $L \subseteq A^*$.
- Example:
 - For any alphabet A, four languages over A are \emptyset , $\{\Lambda\}$, A and A^* .
 - If $A = \{a\}$, then, the corresponding languages are \emptyset , $\{\Lambda\}$, $\{a\}$ and $\{\Lambda, a, aa, aaa, \ldots\}$.

• For a natural number n and a string s, s^n denotes the string of n s's:

• $s^0 = \Lambda;$ • $s^1 = s;$ • $s^2 = ss$

• Example: If $A = \{a\}$, then we can write $A^* = \{a^n : n \in \mathbb{N}\}$.

- Suppose $A = \{a, b\}$.
- Then A* can be described by writing down a few strings of small length followed by an ellipsis:

$$A^* = \{\Lambda, a, b, aa, ab, ba, bb, aaa, aab, aba, baa, baa, bab, bba, bbb, \ldots\}.$$

• Some languages over A can be represented concisely by using exponents:

•
$$\{ab^n : n \in \mathbb{N}\} = \{a, ab, abb, abbb, \ldots\};$$

•
$$\{a^nb^n: n \in \mathbb{N}\} = \{\Lambda, ab, aabb, aaabbb, \ldots\};$$

•
$$\{(ab)^n : n \in \mathbb{N}\} = \{\Lambda, ab, abab, ababab, \ldots\}.$$

Example: Numerals

- A **numeral** is a nonempty string of symbols that represents a number.
- We are familiar with the following three numeral systems:
 - The **Roman numerals** represent the nonnegative integers by using the alphabet {I, V, X, L, C, D, M}.
 - The **decimal numerals** represent the natural numbers by using the alphabet {0, 1, 2, 3, 4, 5, 6, 7, 8, 9}.
 - The **binary numerals** represent the natural numbers by using the alphabet $\{0, 1\}$.
- Example: The following numerals all represent the same number:
 - The Roman numeral MDCLXVI;
 - The decimal numeral 1666;
 - The binary numeral 11010000010.

Products of Languages

- Let *L* and *M* be languages.
- The **product** of *L* and *M*, denoted *LM* is the set of all concatenations of strings in *L* with strings in *M*:

$$LM = \{st : s \in L \text{ and } t \in M\}.$$

• Example: Let $A = \{a, b, c\}$ and consider the languages $L = \{ab, ac\}$ and $M = \{a, bc, abc\}$ over A.

Then we have

LM	=	{aba, abbc, ababc, aca, acbc, acabc};
ML	=	{ <i>aab</i> , <i>aac</i> , <i>bcab</i> , <i>bcac</i> , <i>abcab</i> , <i>abcac</i> }.

• Simple properties of the product:

•
$$L{\Lambda} = {\Lambda}L = L;$$

- $L\emptyset = \emptyset L = \emptyset;$
- L(MN) = L(MN).

Product of a Language with Itself

• For any natural number *n*, the product of a language *L* with itself *n* times is denoted by *Lⁿ*:

$$L^n = \{s_1 s_2 \cdots s_n : s_k \in L, k = 1, \ldots, n\}.$$

• The special case when n = 0 has the following definition.

$$L^0 = \{\Lambda\}.$$

• Example: If $L = \{a, bb\}$, then we have the following four products.

Closure

• If L is a language, then the **closure** of L, denoted by L*, is the set of all possible concatenations of (zero or more) strings from L:

$$L^* = L^0 \cup L^1 \cup L^2 \cup \cdots \cup L^n \cup \cdots$$

• We have $x \in L^*$ if and only if $x \in L^n$ for some n. It follows that

 $x \in L^*$ if and only if either $x = \Lambda$ or $x = \ell_1 \ell_2 \cdots \ell_n$,

for some $n \ge 1$, where $\ell_k \in L$, for $k = 1, \ldots, n$.

• If *L* is a language, then the **positive closure** of *L*, which is denoted by *L*⁺, is defined by

$$L^+ = L^1 \cup L^2 \cup L^3 \cup \cdots .$$

- It follows from the definition that $L^* = L^+ \cup \{\Lambda\}$.
- It is not necessarily true that $L^+ = L^* \{\Lambda\}$.
- Example, if $L = \{\Lambda, a\}$, then $L^+ = L^*$.
Properties of Closure

• Let A be an alphabet.

Then A^* has two meanings:

- A* is the set of all strings over A;
- A^* is the closure of the language A.

Fortunately, the two meanings coincide!

• The following are properties of the closure of languages:

(a)
$$\{\Lambda\}^* = \emptyset^* = \{\Lambda\};$$

(b) $\Lambda \in L$ if and only if $L^+ = L^*;$
(c) $L^* = L^*L^* = (L^*)^*;$
(d) $(L^*M^*)^* = (L^* \cup M^*)^* = (L \cup M)$
(e) $L(ML)^* = (LM)^*L.$

*:

Proof of Property (e)

• We first show
$$L(ML)^* \subseteq (LM)^*L$$
.
Suppose $x \in L(ML)^*$.
Then $x = \ell y, \ \ell \in L, \ y \in (ML)^*$.
So $x = \ell y, \ \ell \in L, \ y \in (ML)^n$, for some $n \ge 0$.
• If $n = 0, \ x = \ell \Lambda = \ell = \Lambda \ell \in (LM)^*L$;
• If $n > 0, \ x = \ell w_1 \dots w_n, \ \ell \in L, \ w_i \in ML$.
So $x = \ell m_1 \ell_1 \dots m_n \ell_n, \ \ell \in L, \ m_i \in M, \ \ell_i \in L$.
But, then

$$x = (\ell m_1)(\ell_1 m_2) \cdots (\ell_{n-1} m_n)\ell_n \in (LM)^*L.$$

The reverse inclusion $(LM)^*L \subseteq L(ML)^*$ can be proved similarly.

Relations

- An *n*-ary relation *R* over the product set $A_1 \times \cdots \times A_n$ is just a subset of $A_1 \times \cdots \times A_n$.
- The smallest *n*-ary relation over over $A_1 \times \cdots \times A_n$ is \emptyset .
- The largest *n*-ary relation over $A_1 \times \cdots \times A_n$ is $A_1 \times \cdots \times A_n$ itself, called the **universal relation**.
- If R is a binary relation over $A \times B$, we sometimes say "R is a binary relation from A to B".
- If R is an *n*-ary relation over $A \times \cdots \times A$, i.e., a subset of the product A^n , then R is called an *n*-ary relation on A.
- If R is a binary relation and (x, y) ∈ R, we often denote this fact by writing:
 - the **prefix expression** R(a, b); or
 - the infix expression x R y.

Examples

• The "less than" relation is a binary relation on \mathbb{N} , defined as follows:

$$< = \{(x, y) \in \mathbb{N} \times \mathbb{N} : x < y\}.$$

We have $(1,2) \in <$. We write this as 1 < 2. Moreover $(5,2) \notin <$. We write this as $5 \nleq 2$.

• A ternary relation P on \mathbb{R} is defined as follows:

$$P = \{(x, y, z) \in \mathbb{R}^3 : x^2 + y^2 = z^2\}.$$

We have:

•
$$(3, 4, 5) \in P;$$

•
$$(6, 8, 10) \in P;$$

•
$$(2, 1, \sqrt{5}) \in P;$$

(1,2,5) ∉ P.

More on Relations

• The **equality relation** on a set *A* is the binary relation on *A* defined as follows:

$$= := \{(a, a) : a \in A\} \text{ of } A^2.$$

• Example: If $A = \{a, b, c\}$, then the equality relation on A is the set $\{(a, a), (b, b), (c, c)\}$.

In this case we normally write a = a instead of =(a, a).

 A unary relation is similar to a test for membership in a set: Suppose R is a unary relation over the set A.
 Then R can be viewed as a subset of A:

$$\{x \in A : R(x)\}.$$

 Example: Suppose A = {1, 2, ..., 9}. Consider the unary relation R on A: R = {(2), (3), (5), (7)}. Then {x ∈ A : R(x)} = {2, 3, 5, 7}.